This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (currently amended) A method of selling a non-instant lottery ticket to a player at a point of sale terminal for participation in a game event offered by a game provider, comprising the steps of:

receiving, from a player <u>at the point of sale terminal</u>, data identified by <u>a first</u> machine-readable means printed on a <u>first</u> ticket for participation in a game event, ~~said~~ <u>the first</u> ticket having the <u>first</u> machine-readable means printed thereon by ~~an apparatus~~ <u>a device</u> not connected to the point of sale terminal and prior to ~~said~~ <u>the</u> receiving and responsive to the player selecting one or more bet combinations, ~~said~~ <u>the first</u> machine-readable means corresponding to the bet combinations selected by the player<u>, the point of sale terminal being unable to read data identified by a second machine-readable means printed on a second ticket by a standard lottery terminal for participating in the game event</u>;

activating, after receiving the data identified by the <u>first</u> machine-readable means, the <u>first</u> ticket to participate in the game event <u>via the point of sale terminal</u>, the <u>first</u> ticket having no play value until ~~said activating~~ <u>the activation of</u> the <u>first</u> ticket;

permitting the <u>first</u> ticket to participate in [[a]] <u>the</u> game event;

printing a receipt with indicia thereon after activating the <u>first</u> ticket; the indicia including proof of payment and activation of the <u>first</u> ticket; and

receiving payment from the player.

2. (currently amended) The method of claim 1, wherein the <u>first</u> machine-readable means is a bar code.

3. (currently amended) The method of claim 1, wherein the <u>first</u> machine-readable means identifies a specific lottery product.

4. (currently amended) The method of claim 1, wherein the <u>first</u> machine-readable means or a part of the <u>first</u> machine-readable means identifies a specific game provider identifier.

5. (currently amended) The method of claim 1, wherein the <u>first</u> machine-readable means includes a ticket security authentication code.

6. (currently amended) The method of claim 1, wherein the ~~ticket is printed by a~~ device <u>is</u> selected from the group consisting of a commercial printer, a self-service terminal, a lottery kiosk and a standard lottery terminal.

7. (currently amended) The method of claim 1, wherein the <u>second</u> machine readable means includes multiple barcodes.

8. (original) The method of claim 1, wherein the indicia on the receipt includes activation price.

9. (original) The method of claim 1, wherein the indicia on the receipt includes an activation transaction identifier.

10. (original) The method of claim 1, wherein the indicia on the receipt includes a security authentication code.

11. (original) The method of claim 10, further comprising the step of: generating the security authentication code using an algorithm and secret data.

12. (original) The method of claim 11, wherein the algorithm is a standard encryption algorithm.

13. (original) The method of claim 11, wherein the step of generating the security authentication code uses information available only to a game provider.

14. (original) The method of claim 11, wherein the step of generating the security authentication code uses information derived only from the information available on the receipt.

15. (original) The method of claim 11, wherein the step of generating the security authentication code uses information derived only from a store back office system.

16. (original) The method of claim 11, wherein the step of generating the security authentication code uses information derived partially from the game provider and partially from the indicia on the receipt.

17. (currently amended) The method of claim 1, further comprising the step of: sending detailed ticket information of the first ticket to the game provider for registration of sale from a cash register the point sale terminal.

18. (currently amended) The method of claim 1, further comprising the step of: assigning a unique ticket identifier to the first ticket in a way that part of the identifier algorithmically corresponds to a combination bet.

19. (currently amended) The method of claim 1, further comprising the step of: verifying a player's age prior to activating the first ticket to participate in [[a]] the game event.

20. (currently amended) The method of claim 1, wherein the first ticket represents a bearer's bond only after ~~activating~~ the activation of the first ticket.

21. (currently amended) The method of claim 1, wherein the player selects the bet combinations at ~~a printer~~ the device ~~location~~ and receives the first ticket from the ~~printer location~~ device with the first machine-readable means printed thereon, and wherein ~~said activating~~ the activation of the first ticket comprises activating, at [[a]] the point-of-sale terminal, the data identified by the first machine-readable means.

22. (currently amended) The method of claim 1, wherein the received data corresponds to the bet combinations on the first ticket.

23. (currently amended) The method of claim 1, wherein the indicia printed on the first receipt includes a ticket price of the first ticket.